

## DESIGN PORTFOLIO GUIDELINES

### Theater MFA Program

*All Supplemental Materials must be uploaded in PDF Format (10MB max), double-spaced, 12 point font, use 8 ½ by 11 page size, and not exceed the indicated page maximum. If you do not follow these guidelines, your application will not be considered.*

**Design for Theater and Entertainment Portfolios** must include a minimum of ONE realized or theoretical project based on a play, musical, opera, TV pilot script, or screenplay of the applicant's choice. Clearly label final scenic/production, costume, and/or lighting design renderings with production title, scenic notes, character names, etc.

### **PART 1: Portfolio Breakdown**

- Submit a full list of the creative work, papers, etc. that will be included in the PORTFOLIO. Include: Project Name, Project Date, and how you were personally involved or collaborated in its creation.

### **PART 2: Portfolio**

Portfolio Requirements by Area:

#### **COSTUME DESIGN:**

- Submit ONE or more Costume Design projects. Include supporting documents such as but not limited to script breakdowns, research style sheets, casting options, fabric choices, and costume fabrications.
- Submit a one-page Written Statement articulating your design approach for ANY ONE of the submitted projects.

#### **LIGHTING DESIGN:**

- Submit a complete light plot package with full paperwork for TWO to THREE completed projects.
- Submit a one-page Written Statement articulating your lighting design approach for EACH of the submitted projects.

#### **STAGE DESIGN/PRODUCTION DESIGN:**

- Submit ONE or more Scenic/Production Design projects for the stage or production design for film / TV. Include supporting documents such as research, mood boards, storyboards, 3d model photographs, ground plans, drafting plates, concept sketches and concept renderings.
- Submit a one-page Written Statement articulating your design approach for ANY ONE of the submitted projects.

#### **OPTIONAL ADDITIONAL MATERIALS:**

Please feel free to include imagery of other relevant work. This might include; paintings, life drawings, portraits, sketch journals, photography, lighting installations or architectural design. The goal is to show technical skills as well as artistic abilities.

**For information on the Graduate Design for Theater and Entertainment program and application process, go to: [www.tft.ucla.edu/designmfa/](http://www.tft.ucla.edu/designmfa/)**

For additional questions, contact us at [theatergrad@tft.ucla.edu](mailto:theatergrad@tft.ucla.edu).